

Yi-Chi Liao



RESEARCH INTEREST

Human-computer interaction, Haptic UI,
Touch & Gesture input, Wearable & Mobile interfaces,
Human-computer integration.

 <https://yichiliao.github.io>

 yichi@cmlab.csie.ntu.edu.tw



EDUCATION

09/2014 - 07/2017

M.B.A., Information Management, National Taiwan University, Taipei, Taiwan

Thesis: Effective and Expressive Alphanumeric Character Output on a Wrist-Worn Tactile Display.

Advisor: *Dr. Bing-Yu Chen*

Overall: 3.97/4.3

09/2010 - 08/2014

B.B.A., Information Management, National Taiwan University, Taipei, Taiwan

Last 60: 3.93/4.3; CS Major: 3.87/4.3; Overall: 3.65/4.3; Overall Rank: 10/44



PUBLICATION

- 1** **Yi-Chi Liao**, Yen-Chiu Chen, Liwei Chan, Bing-Yu Chen. 2017. Dwell++: Multi-Level Mode Selection with Vibrotactile Cues. In *proceedings of the 30th annual ACM symposium on User Interface Software and Technology (UIST'17)*. ACM, New York, NY, USA.
- 2** Yung-Ta Lin, **Yi-Chi Liao**, Shan-Yuan Teng, Yi-Ju Chung, Liwei Chan, Bing-Yu Chen. 2017. Outside-In: Visualizing Out-of-Sight Region-of-Interests in a 360 Video Using Spatial Picture-in-Picture Previews. In *proceedings of the 30th annual ACM symposium on User Interface Software and Technology (UIST'17)*. ACM, New York, NY, USA.
- 3** **Yi-Chi Liao**, Yi-Ling Chen, Jo-Yu Lo, Rong-Hao Liang, Liwei Chan, Bing-Yu Chen. 2016. EdgeVib: Effective Alphanumeric Character Output Using a Wrist-Worn Tactile Display. In *proceedings of the 29th annual ACM symposium on User Interface Software and Technology (UIST'16)*. ACM, New York, NY, USA, 595 - 601.
- 4** **Yi-Chi Liao**, Shun-Yao Yang, Rong-Hao Liang, Liwei Chan, Bing-Yu Chen. 2015. ThirdHand: Wearing a Robotic Arm to Experience Rich Force Feedback. In *proceedings of Siggraph Asia 2015 Emerging Technology (SA'15)*. ACM, New York, NY, USA, Article 24, 1.
- 5** Chin-Yu Chien, Cheng-Yuan Li, Liwei Chan, **Yi-Chi Liao**, Rong-Hao Liang, Hao-Hua Chu, Bing-Yu Chen. 2015. fStrip: a Malleable Shape-retaining Wearable Strip for Interface On-demand. In *Adjunct Proceedings of Pervasive and Ubiquitous Computing and International Symposium on Wearable Computers (UbiComp/ISWC'15 Adjunct)*. ACM, New York, NY, USA, 105 - 108.



WORKS / INTERNSHIPS

- 02/2016 - 06/2016

Teaching Assistant of Introduction to HCI

Computer Science and Information Engineering, National Taiwan University

Instructor: *Prof. Bing-Yu Chen & Prof. Rong-Hao Liang*
- 09/2014 - 01/2015 & 09/2015 - 01/2016

Teaching Assistant of Computer Architecture

Information Management, National Taiwan University

Instructor: *Prof. Bing-Yu Chen*
- 09/2014 - 02/2015

Software Engineer and Business Consultant,

Deloitte, <https://www2.deloitte.com/>

Programming the back-end side of an enterprise resource management system.



AWARDS

- Best Implementation Award (US\$ 1,000), Student Innovation Competition, UIST 2016. EMS Air Guitar.
- 1st Prize and Best Creative Award (NT\$ 25,000), HackNTU 2014, National Taiwan University. Genki Cushion.
- Academic Achievement Awards (NT\$ 2,000), National Taiwan University, 2014.
(GPA in top 5% of the students in a class of 48 students.)



PROFESSIONAL ACTIVITIES

PAPER REVIEWING

CHI 2016, 2017, ISWC 2017
 MobileHCI 2017, TEI 2017
 Augmented Human 2016

ORGANIZING

Technical Service Committee: OpenHCI'15
 Co-organizer: OpenHCI'16
 Founder & Organizer: Hot! Cut! Interaction! 2017

STUDENT VOLUNTEER

Siggraph Asia 2016

INVITED TALK

- Introduction to Haptics, in the course "Future Interactive Technology", National Chiao-Tung University, Taiwan, 2017. Instructor: *Prof. Liwei Chan*.
- Introduction to Human-Computer Interaction, in the training section of OpenHCI'17, Taiwan, 2017
- Empirical Research Methods for HCI, in HoCuln'17, Taiwan, 2017
- How to Give a Research Talk, Taiwan, 2017